PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2000 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN (Column 1) (Column 2) TYPE [OR **SMALL ENTITY** TOTAL CLAIMS FEE RATE RATE FEE OR BASIC FEE **FOR** NUMBER FILED **NUMBER EXTRA** BASIC FEE 355.00 710.00 TOTAL CHARGEABLE CLAIMS Uminus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS D minus 3 = X40= X80= OR MULTIPLE DEPENDENT CLAIM PRESENT +135= +270= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR **CLAIMS AS AMENDED - PART II** OTHER THAN **SMALL ENTITY** OR SMALL ENTITY (Column 1) (Column 2) (Column 3) HIGHEST **CLAIMS** ADDI-ADDI-NUMBER REMAINING PRESENT TIONAL RATE RATE TIONAL AMENDMENT AFTER **PREVIOUSLY EXTRA** FEE FEE **AMENDMENT** PAID FOR Minus Total 20 X\$18= X\$ 9= OR: Independent Minus X80= X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDIø REMAINING NUMBER PRESENT TIONAL RATE RATE TIONAL PREVIOUSLY **AMENDMENT AFTER EXTRA** PAID FOR FEE FEE **AMENDMENT** Minus Total X\$ 9=X\$18= OR Independent Minus X40 =X80 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR BEST AVAILABLE COPY TOTAL TOTAL OR ADDIT, FEE ADDIT, FEE (Column 3) (Column 1) (Column 2) HIGHEST CLAIMS ADDI-ADDI-O REMAINING NUMBER PRESENT **PREVIOUSLY** RATE TIONAL RATE TIONAL AMENDMENT AFTER **EXTRA** PAID FOR **AMENDMENT** FEE FEE Total Minus ** X\$ 9= X\$18= OR independent Minus X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= OR +270= * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL "If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT, FEE ""If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Application or Docket Number